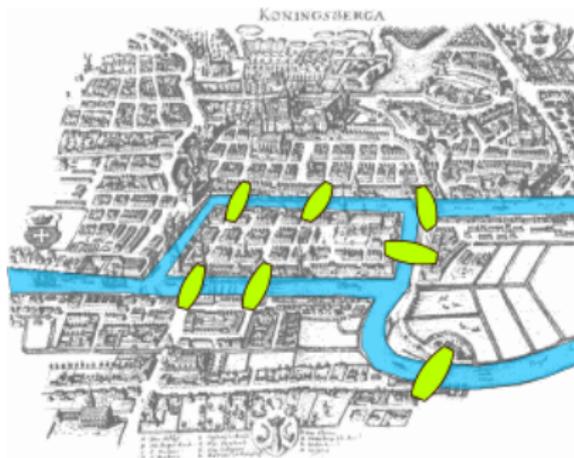


# Lecture 4: Graph Theory 1

In Which We Draw a Bunch Of Pretty Pictures

# The Seven Bridges of Königsberg



Source: Wikipedia

Cross each bridge once and end where you started?

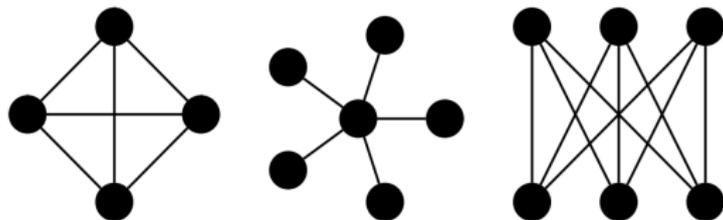
Turns out, impossible! Proved by Euler in 1736, inventing graph theory to do so.

# What Is a Graph?

A *graph*  $G = (V, E)$  is:

- ▶ A set of *vertices*<sup>1</sup>  $V$
- ▶ A set of *edges*  $E \subseteq V \times V$

Visualizations:



*Not* the graph of a function!

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<sup>1</sup>Sometimes also known as *nodes*

# Can You Give Me Directions?

Edges model relationships between vertices

Relations could be mutual (friends on Facebook)

- ▶ Treat edges as unordered sets  $\{u, v\}$
- ▶ Called *undirected* graphs

Or only one direction (follow on Twitter)

- ▶ Treat edges as ordered pairs  $(u, v)$
- ▶ Called *directed* graphs
- ▶ Use arrows to show direction

Focus (mainly) on undirected graphs in 70

# Terminology

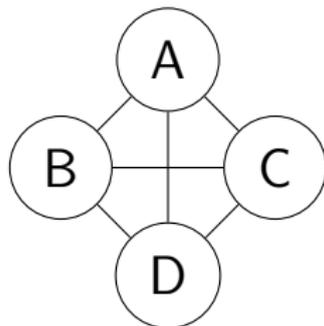
For an edge  $e = \{u, v\}$ :

- ▶  $u$  and  $v$  are the *endpoints* of  $e$
- ▶  $e$  is *incident* on  $u$  and  $v$

For a vertex  $v$ :

- ▶ number of edges incident is the *degree*
- ▶  $u$  is a *neighbor* (or is *adjacent*) if  $\{u, v\} \in E$
- ▶ if no neighbors,  $v$  is *isolated*

# Paths and Cycles and Tours, Oh My!



A *walk* is a sequence of (connected) edges

A *tour* is a “closed” walk

A *simple path* is a walk with no repeated vertices

A *cycle* is a “closed” path

Cycle  $\subseteq$  tour  $\subseteq$  walk; path  $\subseteq$  walk.

# Eulerian Tours

An *Eulerian Tour* is a tour using each edge once

Undirected graph is *connected* if  $\exists$  a path between any two vertices

**Theorem:** Let  $G$  be a connected graph.  $G$  has an Eulerian Tour iff every vertex has even degree.

# Only If Direction

**Theorem:** Let  $G$  be a connected graph.  $G$  has an Eulerian Tour iff every vertex has even degree.

**Proof** (only if):

- ▶ Suppose  $G$  has an Eulerian Tour
- ▶ Uses two edges when passing through a vertex
- ▶ So number of edges incident to  $v$  used is even
- ▶ But all incident edges used!
- ▶ Thus, degree of  $v$  is even

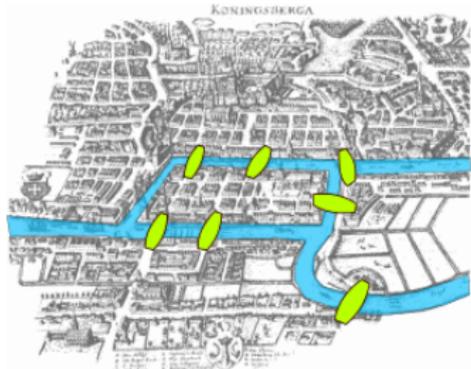
# If Direction

**Theorem:** Let  $G$  be a connected graph.  $G$  has an Eulerian Tour iff every vertex has even degree.

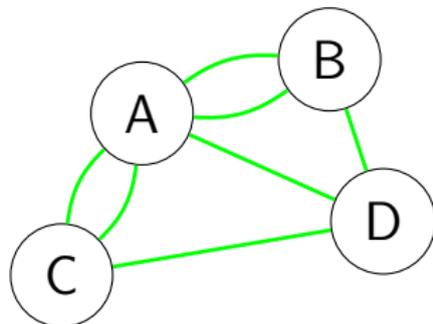
**Proof** (if):

- ▶ Suppose all degrees are even
- ▶ Follow arbitrary edges until stuck
- ▶ All degrees even means stuck at start vertex
- ▶ Remove this tour, recurse on *connected components*
- ▶ “Splice” the recursive tours into the main one
- ▶ Result is Eulerian Tour of  $G$ !

# Back To Königsberg



≡



Model Königsberg as a graph

“Cross each bridge once”  $\equiv$  “Eulerian Tour”

**Note:** This is a *multigraph*

Everywhere else, assume *simple graphs*

- ▶ No repeated edges
- ▶ No self-loops

```
if(tired) { break; }
```

Whew, that was a long proof. Time for a break.

**Today's Discussion Question:**

What building on campus would you get rid of?

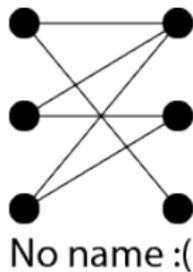
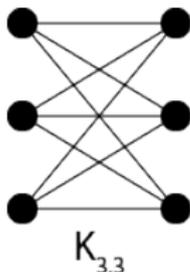
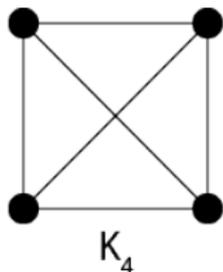
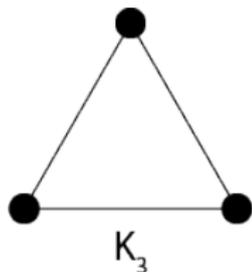
# Special Types of Graphs

*Complete graphs* have every possible edge

- ▶ Denote complete graph on  $n$  vertices as  $K_n$
- ▶  $K_5$  has an important role next lecture!

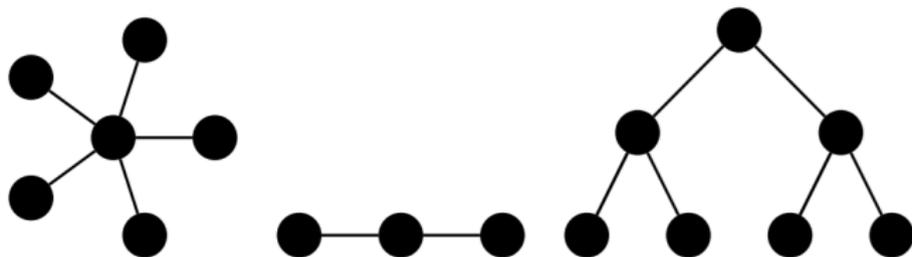
*Bipartite graphs* have two halves, often denoted  $L, R$

- ▶ Edges can only go between  $L$  and  $R$



# Can't See the Forest For All the Trees

A *tree* is a connected, acyclic graph



Equivalent definitions:

- ▶ Connected and  $|V| - 1$  edges
- ▶ Connected and any edge removal disconnects
- ▶ Acyclic and any edge addition creates cycle

# Leaf Lemmas

A *leaf* is a vertex of degree 1

**Lemma:** Every tree has at least one leaf.

**Proof:**

- ▶ Consider longest (simple) path in tree
- ▶  $v$  is vertex at beginning
- ▶  $v$  only connected to next vertex in path

**Lemma:** A tree minus a leaf is still a tree.

**Proof:**

- ▶ Can't create a cycle by removing
- ▶ No path through leaf, so can't disconnect

Allows us to do induction on trees!

# Definitions, Definitions

**Theorem:**  $T$  connected and acyclic  $\iff T$  connected and has  $|V| - 1$  edges

**Proof** ( $\implies$ ):

- ▶ Induct on  $|V|$ . Base case easy.
- ▶ Remove a leaf and its incident edge
- ▶ By IH, result has  $|V| - 2$  edges
- ▶ So original graph had  $|V| - 1$  edges

## Definitions, Definitions 2

**Theorem:**  $T$  connected and acyclic  $\iff T$  connected and has  $|V| - 1$  edges

**Proof** (  $\Leftarrow$  ):

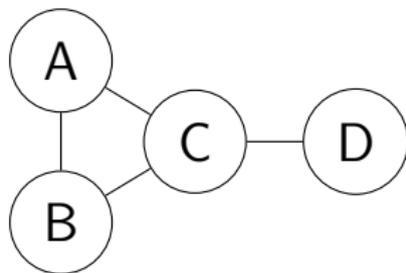
- ▶ Induct on  $|V|$ . Base case easy.
- ▶ Total degree is  $2|E| = 2|V| - 2$
- ▶ Some vertex  $v$  must have degree 1
- ▶ Remove  $v$  and its edge
- ▶ By IH, result is acyclic
- ▶ Adding  $v$  back can't create a cycle or disconnect!

# A Bad Proof

**Claim:** Every graph with a leaf is a tree.

**“Proof”:**

- ▶ Induct on  $|V|$ . Base case easy.
- ▶ Suppose true for graphs with  $k$  vertices
- ▶ Create graph on  $k + 1$  vertices by adding a leaf
- ▶ Doesn't create a cycle or disconnect
- ▶ So size  $k + 1$  graph also a tree!



# Build Up Error

Last slide was an example of *build up error*

Assumed we could *build up* bigger graph from smaller graph in some specific way, but can't

Avoid using “shrink down, grow back” method

- ▶ Start with big graph, shrink to smaller
- ▶ Apply IH to small graph
- ▶ Add back what was removed

See what happens if we use this in our “proof”

# Shrink Down, Grow Back Example

**Claim:** Every graph is a tree.

**“Proof”:**

- ▶ Induct on  $|V|$ . Base case easy.
- ▶ Start with graph on  $k + 1$  vertices
- ▶ Remove a leaf to get a  $k$  vertex graph
- ▶ ...wait
- ▶ How do we know there's still a leaf?

We're stuck!

And should be—the theorem is false

# Fin

Next time: moar graphs!